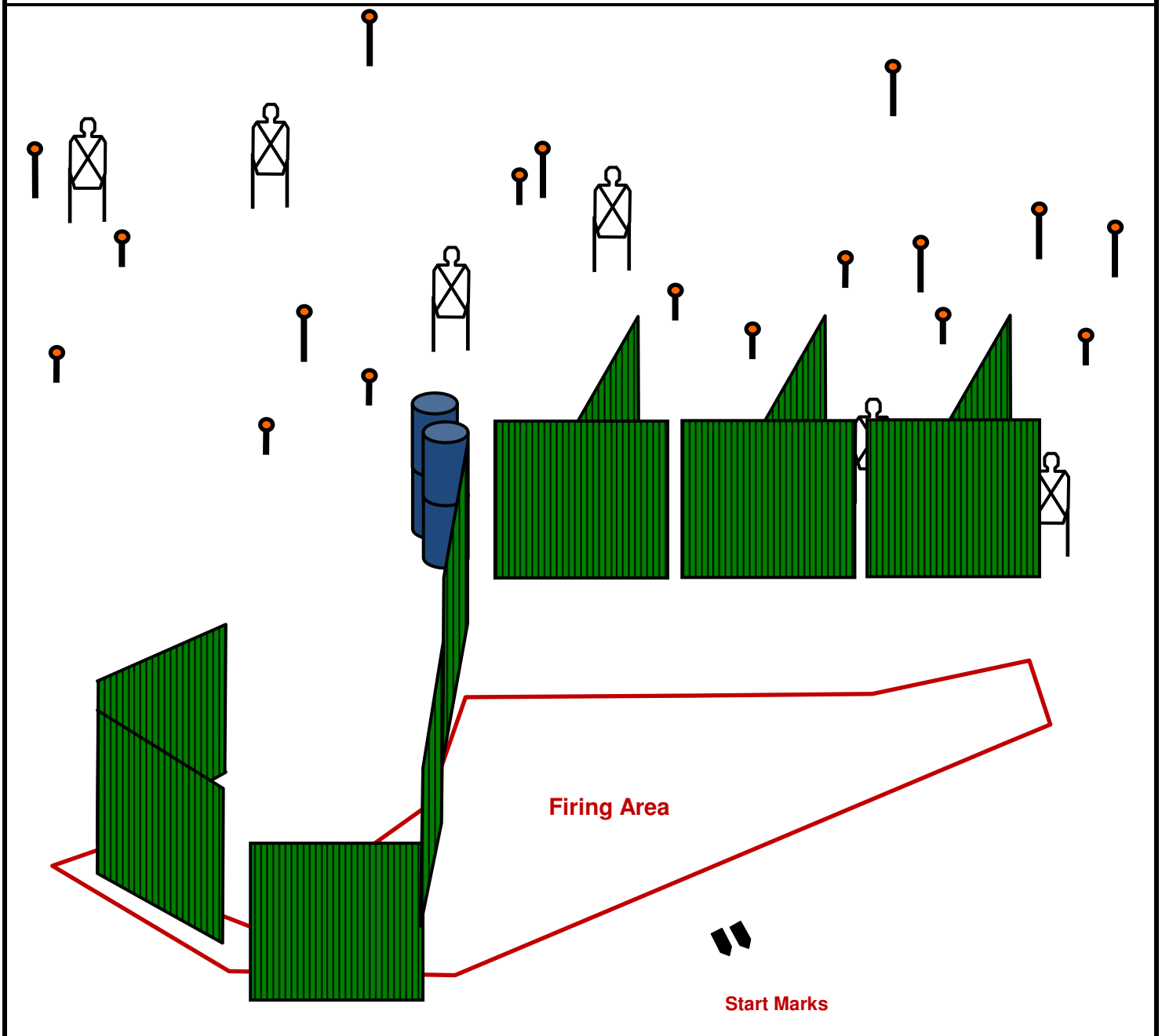


NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE

Course: S-3029	Course Name: Shotgun Search	4
Course Type: Skill Based	Start/Stop: Shot Timer / Last Shot / Max 180 Seconds	
Targets: 18 Clay Targets	Scoring: TPC - Clays Must Break	
Firearms / Rounds Required: Duty Shotgun = 18 Birdshot Rounds		

Start Position: Range Officer will load the shooters Duty Shotgun while shooter is facing away with 4 live rounds and one dummy round. Shooter facing up range with Duty Shotgun at Shoulder Ready Safety Circle Position (muzzle down, barrel approximately parallel with body) and toes touching marks. All ammunition used must be carried loose in the provided Grab & Go Bag.

Course Description: This course will allow you to evaluate your Duty Shotgun handling and marksmanship skills with multiple targets, physical and visual barriers, movement planning and firing through restricted ports. On the Start Signal, pivot and engage Threat Targets 1 thru 18 from within the Firing Area. When a malfunction occurs, take Immediate Action and continue the course. Handgun transition is not allowed. A Non-Threat Target is considered "hit" if one or more pellets strike the target.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: S-3029

Course Name: Shotgun Search

4

Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table (if available) = 1
- Material To Create Firing Area Boundaries
- Material To Mark Start Line
- TPC Targets = 6 for Non –Threat
- Target Stands = 6
- Target Stand Sticks = 12
- Clay Target Stands = 20 / Various Heights / 2 are for spares
- Wall Fence Sections = 11
- Barrels = 4
- 2 x 2 x 8 Lumber for Wall Supports and Cross Braces = 17
- 1 x 2 x 8 Lumber for Target Stand Sticks, Firing Area Lines = 20
- Spikes for Target Stands, Firing area Lines & Wall Supports = 55
- Clay Birds = For 120 Shooters = 2,160 - 24 cases of 90 Count
16 Cases of 135 Count
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Shotgun = 18 Birdshot Rounds

Max Time Exceeded = Plus 1000

Did Not Finish Course = Plus 1500

Disqualified = Plus 2000

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

First Shot Maximum = N/A

First Shot Penalty

Statistical Office Use
→ =

Target Not Engaged

Times 20 =

No Shoot Target Hits

Times 10 =

Procedural Penalties

Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

	0	2	4	Miss	Hits Required
Clay Targets	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	18
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	18

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

RO Name:

Shooter Initial:

Time of Day:

Course Name:	Shotgun Search	Course Number:	S-3029
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	4