

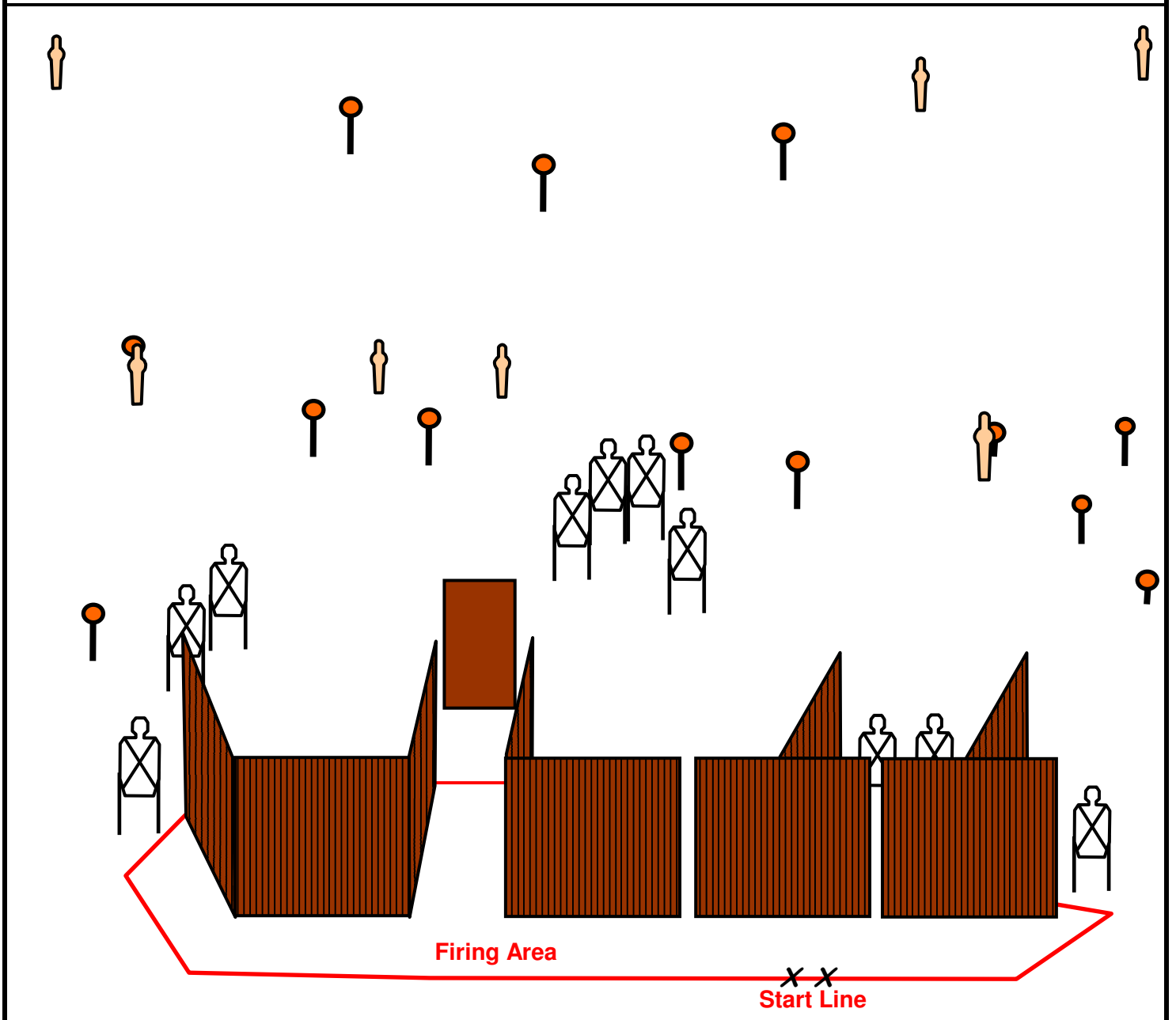
# NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE

<b>Course:</b> 6	<b>Course Name:</b> Steel & Clay Shotgun Skills Test
<b>Course Type:</b> Skill Based	<b>Start/Stop:</b> Shot Timer / Last Shot / Max 180 Seconds
<b>Targets:</b> 13 Clay & 7 Steel	<b>Scoring:</b> TPC - Clays Must Break – Steel Must Fall
<b>Firearms / Rounds Required:</b> Duty Shotgun = 20 Birdshot Rounds	

**Start Position:** Duty Shotgun loaded with 4 live rounds and one dummy round. Range Officer will load the shooter's shotgun while shooter is facing away. Standing with toes touching marks facing up range, Shotgun at Shoulder Ready Safety Circle Position (muzzle down, barrel approximately parallel with body).

**Course Description:** On the Start Signal, pivot and engage all Threat Targets as seen from within the Firing Area. Since this is a Skill Based Course reloading does not have to be done using Cover. When a shotgun malfunction occurs, take Immediate Action and continue the course.

One Procedural Penalty for any Non-Threat Target Hit = Hit is one or more pellets striking the non-threat. Shooter CANNOT fire underneath or between the targets sticks of Non-Threat Targets.



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** 6

**Course Name:** Steel & Clay Shotgun Skills Test

## **Course Material & Supplies**

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 1
- ❑ Material To Create Firing Area Boundaries
- ❑ Material To Mark Start Line
- ❑ TPC Targets = 10 for Non-Threat
- ❑ Target Stands = 10
- ❑ Target Stand Stakes
- ❑ Target Stand Sticks = 20
- ❑ Steel Pepper Poppers = 7 - Mix of Full and ½ Size
- ❑ Clay Target Stands = 13 / Various Heights
- ❑ Stockade Fence Sections = 9
- ❑ 4 x 6 foot Visual Barrier Panel = 1
- ❑ Clay Birds = For 100 Shooters = 1300 - 15 cases of 90 count
- ❑ Other



NRA Law Enforcement Division

# NRA TACTICAL POLICE COMPETITION SCORECARD

Duty Shotgun = 20 Birdshot Rounds

Fired Time →

Target Not Engaged	<input type="text"/>	→	Times 20 =	<input type="text"/>
No Shoot Target Hits	<input type="text"/>	→	Times 10 =	<input type="text"/>
Procedural Penalties	<input type="text"/>	→	Times 10 =	<input type="text"/>
Accuracy Loss Penalty				<input type="text"/>
Final Tactical Score				<input type="text"/>
Fired Time Plus All Penalties				

	- 0			Miss	Hits Required
Clays - 13	<input type="text"/>			<input type="text"/>	13
Steel - 7	<input type="text"/>			<input type="text"/>	7
<b>Total Zone Hits</b>	<input type="text"/>			<input type="text"/>	<b>20</b>

<i>Statistical Office Use</i>					
Accuracy Loss Factor		Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	= <input type="text"/>

Shooter Initial:

RO Initial:

Time of Day:

Course Name:	<b>NRA Course S 3011 - Steel &amp; Clay Shotgun Skills Test</b>	Course Number:	<b>6</b>
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Competitor Number:	<input type="text"/>

