**Course:** R-2033  
**Course Name:** All Out Rifle  
**Course Type:** Skill Based  
**Start/Stop:** Shot Timer / Last Shot - 180 Max Time  
**Targets:** 11 TP-1 and 2 TP-2 Targets and 4 Steel  
**Scoring:** Best 2 Hits on Paper / Steel Called by RO  
**Firearms / Rounds Required:** Patrol Rifle = 30 Rounds  

**Start Position:** Patrol Rifle loaded to Cruiser Safe (Safety ON, Bolt Closed on EMPTY chamber with loaded magazine locked in place). Shooter standing in Start Box.

**Course Description:** This Skills Course is a test of accuracy while engaging multiple targets, multiple hit zones, unusual shooting positions, support shoulder shooting and operations, firing around visual barriers, loading & reloading under time stress, multiple distances, and shooting on the move.

On the Start Signal, engage Threat Targets 1 and 2 and Threat Steel 3 and 4 from the Standing Position from the Start Box. Move to Firing Area 2 and reengage the Threat Steel as Threat Targets 5 & 6 firing between the simulated tractor trailer tires. Exit and move through Firing Area 3, engaging Threat Targets 7 through 11 as seen while moving. While moving to Firing Area 4 transition your Patrol Rifle from your Primary Shoulder to your Support Shoulder. If the rifle is now on your left shoulder you will go to the left side of Firing Area 4 and engage Threat Targets 12 through 14. If the rifle is on your right shoulder you will go to the right side of Firing Area 4 and engage Threat Targets 15 through 17. Then conduct a Tactical Reload while still holding the rifle in your support hand, transition the rifle back to your Primary Shoulder, and engage the three remaining Threat Targets.

- You MUST shoot on the move in Firing Area 2. ONE Procedural Penalty will be assessed for each Threat Target engaged when stationary. Movement speed MUST be at least close to a normal walk pace.
- Failure to conduct the mandatory tactical reload from the Support Side results in two Procedural Penalties (20 Seconds).
Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- Material To Create Firing Area Boundaries
- TP-1 Full Size Targets = 14 (3 for No Shoots)
- TP-2 Reduced Size Targets = 2
- TPC Cover Targets 5
- Target Stands = 21
- Target Stand Sticks = 42 Minimum - Various Heights
- Rifle Grade Steel Flash Target = 2
- Barrels = 6
- Bags of Compressed Peat Moss to place in front of any Steel Target that has a protective steel cover plate on the lower half. This will prevent any metallic hit sound if the shooter hits the protective plate and not the target area so that the RO and shooter do not get confused by the rapport.
- Material to Construct Firing Area 2 Structure = Minimum of 4 large truck trailer tires and some type of visual barrier placed above them to simulate the trailer box and block shooter view.
- 1” x 2” x 8’ Lumber for firing Area Lines & Target Sticks = 60
- Spikes for Grounding Props, Target Stands, & Firing Area Lines = 115
- Other: