

NRA TACTICAL POLICE COMPETITION

Course: R-2031 | **Course Name:** All the Rifle Basics and Some Not So Basic | **Range 5**

Course Type: Skill Based | **Start/Stop:** Shot Timer / Last Shot - 180 Max Time

Targets: 13 TP-1 Targets and 6 Steel | **Scoring:** Best 2 Hits on Paper / Steel Must Fall or be Called by RO

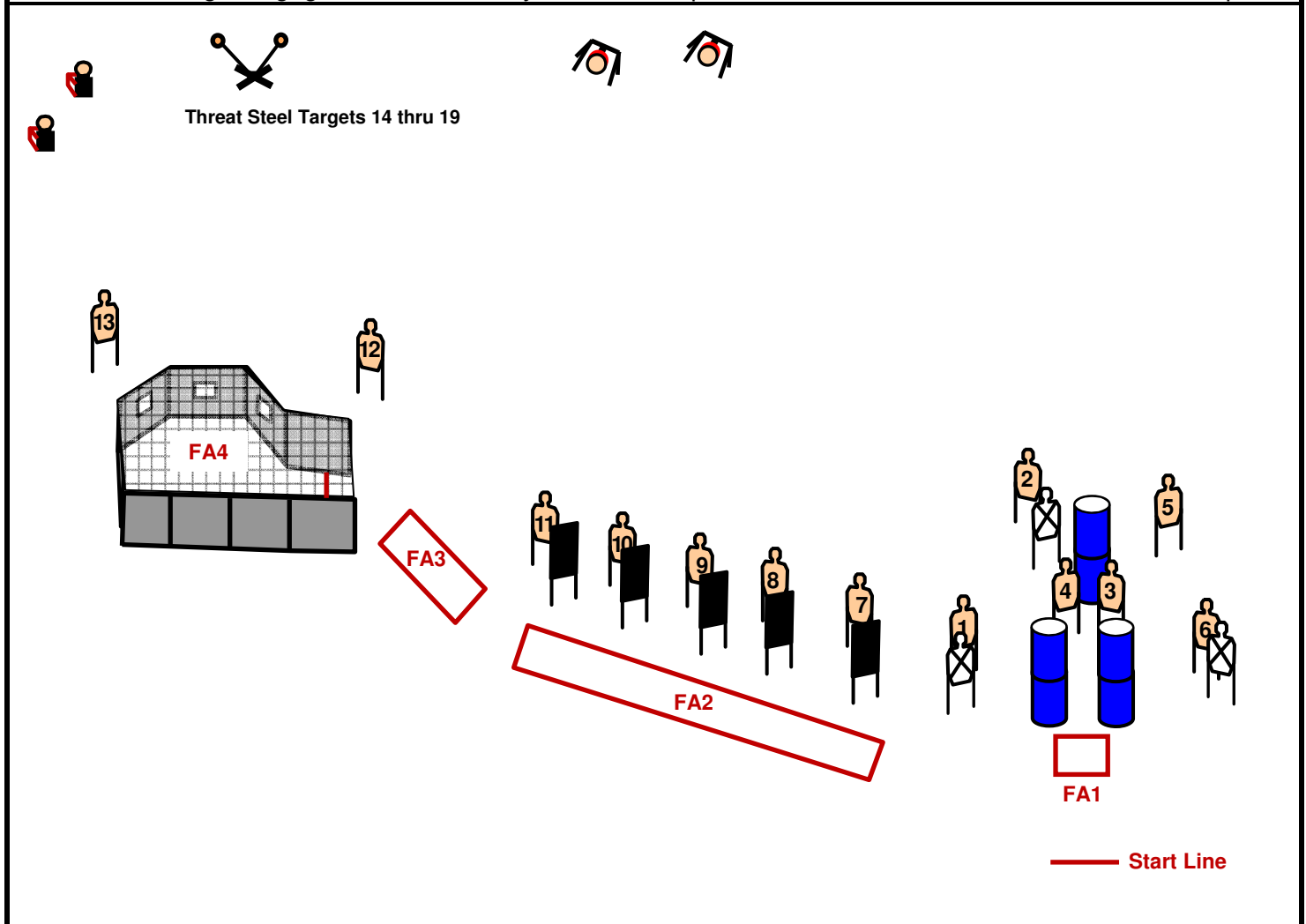
Firearms / Rounds Required: Patrol Rifle = 32 Rounds

Start Position: Patrol Rifle loaded to Cruiser Safe (Safety ON, Bolt Closed on EMPTY chamber with loaded magazine locked in place). Shooter starts facing up range with toes on Start Line with Patrol Rifle on Support Side shoulder in Safety Circle Position

Course Description: This Skills Course is a test of accuracy while engaging multiple targets, multiple hit zones, unusual shooting positions, support shoulder shooting, firing around visual barriers, loading & reloading under time stress, multiple distances, and shooting on the move.

On the Start Signal, left shouldered shooters go to the left side on Firing Area 1 and engage Threat Targets 1 through 3 and right shouldered shooters move to the right side of Firing Area 1 and engage Threat Targets 4 through 6. Shooter then conducts a Tactical Reload while still on the holding the rifle in their support hand, transitions the rifle to their Primary shoulder and engages the three remaining Threat targets. Then move to Firing Area 2 and engage Threat Targets 7 through 11 **as seen shooting ON THE MOVE**. Enter Firing Area 3 and engage Threat Targets 12 & 13, and then enter Firing Area 4. From within Firing Area 4 engage Threat Steel Targets 14 through 19 through ports. Only two Threat Steel Targets can be engaged from any one port.

NOTE: 1. Failure to conduct Support side mandatory tactical reload results in two Procedural Penalties (20 Seconds). 2. You **MUST** shoot on the move in Firing Area 2. **ONE** Procedural Penalty will be assessed for each Threat Target engaged when stationary. Movement speed **MUST** be at least close to a normal walk pace.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: R-2031

Course Name: All the Rifle Basics and Some Not So Basic

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastes
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Full Size Targets = 16 (3 for Non-Threats)
- ❑ TPC Cover Targets 5
- ❑ Target Stands = 21
- ❑ Target Stand Sticks = 42 Minimum - Various Heights
- ❑ Rifle Grade Steel Flash Target = 4
- ❑ Rifle Grade Lolli-Popper Target = 1
- ❑ Material to Construct Firing Area 4 Structure = Approximately 30" high x 12' wide by 8' deep. Made with 2" x 2" lumber material with sides covered in Coroplast, Landscape fabric or other materiel. Top covered with black plastic snow fence or construction warning fence.
- ❑ 2" x 2" x 8' Lumber For above = 18
- ❑ 1" x 2" x 8' Lumber for firing Area Lines & Target Sticks = 55
- ❑ Spikes for Grounding Structure, Target Stands, & Firing Area Lines = 76
- ❑ Plastic Barrels for Visual Barriers = 6 to 10
- ❑ Bags of Compressed Peat Moss to place in front of any Steel Target that has a protective steel cover plate on the lower half. This will prevent any metallic hit sound if the shooter hits the protective plate and not the target area so that the RO and shooter do not get confused by the rapport.
- ❑ Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 32 Rounds

Max Time Exceeded = Plus 1000

Did Not Finish Course = Plus 1500

Disqualified = Plus 2000

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

N/A First Shot Maximum = **N/A**

| | - 0 | - 2 | - 4 | Miss | Hits Required |
|------------------------|----------------------|----------------------|----------------------|----------------------|---------------|
| Target 1 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 2 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 3 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 4 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 5 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 6 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 7 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 8 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 9 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 10 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 11 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 12 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Target 13 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| Steel Targets | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 6 |
| Total Zone Hits | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 32 |

Statistical Office Use

First Shot Penalty: **N/A** → → =

Target Not Engaged: → Times 20 =

No Shoot Target Hits: → Times 10 =

Procedural Penalties: → Times 10 =

Loss of Accuracy Penalty:

Final Tactical Score
Fired Time Plus All Penalties

Statistical Office Use

Accuracy Loss Factor: **0** + + + =

Above Times 2 Above Times 4 Above Times 10

Accuracy Loss Penalty

RO Name: Print Your Name Here

Shooter Initial:

Time of Day:

| | | | |
|------------------|---|----------------|---------------|
| Course Name: | All the Rifle Basics and Some Not So Basic | Course Number: | R-2031 |
| Competitor Name: | <input type="checkbox"/> Patrol <input type="checkbox"/> Tactical | Range: | 5 |