

NRA TACTICAL POLICE COMPETITION

Course: 4

Course Name: Cover Search & Shoot

R-2019

Course Type: Skill Based

Start/Stop: Shot Timer / Last Shot – 180 Max Time

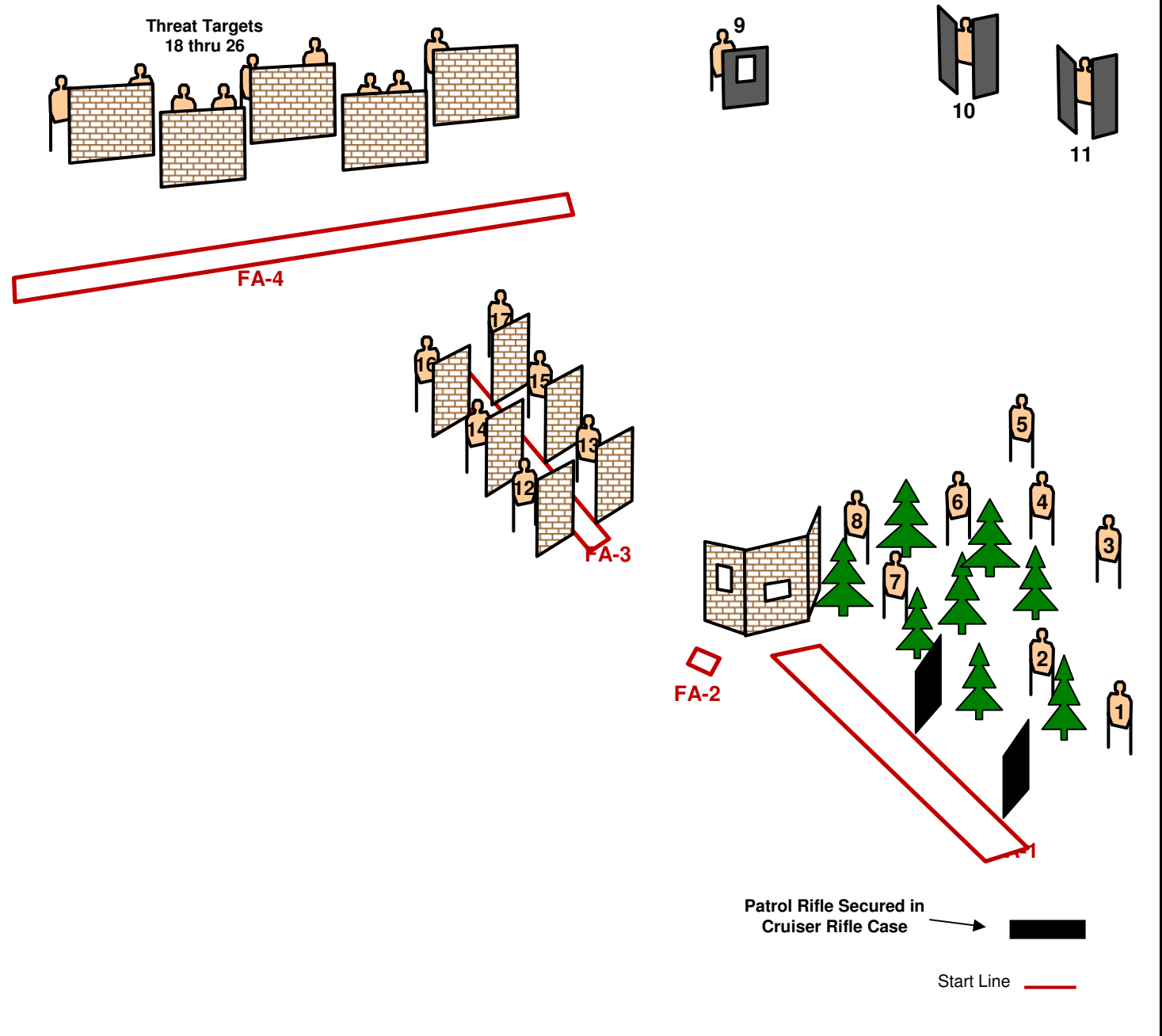
Targets: 26 Paper

Scoring: Best 2 Hits on Paper

Firearms / Rounds Required: Patrol Rifle = 52 Rounds

Start Position: Unloaded Patrol Rifle secured inside rifle case with bolt forward, Safety ON, and mark visible through trigger guard. All magazines to be used inside provided Grab & Go Bag inside rifle case. Case latches closed. Standing with heels on Start Line.

Course Description: On Start Signal retrieve and load Patrol Rifle and Grab & Go Bag. Once ready engage Threat Targets 1 thru 9 from within FA-1. Move to FA-2 and engage Threat Targets 10 & 11. Advance to FA-3 and engage Threat Targets 12 through 17 then to FA-4 and engage Threat Targets 18 through 26.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

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Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Make Firing Areas – Listed Below
- ❑ TPC Targets = 26
- ❑ Target Stands = 26
- ❑ Target Stand Spikes = Minimum of 26 / Optimum of 52
- ❑ Target Stand Sticks = 52 Minimum / Various Lengths
- ❑ Material to Mark Firing Areas & Start Line
- ❑ Fence Sections = 11
 - FA-2 = 2 Full and 1 Half Sections
 - FA-3 = 6 Half Sections
 - FA-4 = 5 Full Sections
- ❑ Simulated Trees for Visual Barriers at FA-1 = 8
- ❑ Visual Barrier Wall / 4' x 7" for FA-1 = 2
- ❑ Visual Barrier Walls for Threat Targets 9 through 11 = 5
- ❑ Storm / Pelican Type Large Rifle Case
- ❑ Grab & Go Bag = 2 One for shooter and one for next shooter
- ❑ 2" x 2" x 8' Lumber to Make Visual Barrier Wall Frames and Wall Supports = 20
- ❑ 1" x 2" x 8' Lumber for Wall Cross Braces, Firing Area Lines, and Target Sticks = 45



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 52 Rounds

	- 0	- 2	- 4	Miss	Hits Required
Target 1					2
Target 2					2
Target 3					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2
Target 14					2
Target 15					2
Target 16					2
Target 17					2
Target 18					2
Target 19					2
Target 20					2
Target 21					2
Target 22					2
Target 23					2
Target 24					2
Target 25					2
Target 26					2

Total Zone Hits					52
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Fired Time →

First Shot Time ↓
N/A First Shot Maximum = None

Statistical Office Use

First Shot Penalty: **N/A** → = **N/A**

Target Not Engaged: → Times 20

No Shoot Target Hits: → Times 10 =

Procedural Penalties: → Times 10 =

Loss of Accuracy Penalty:

Final Tactical Score
Fired Time Plus All Penalties

Statistical Office Use

Accuracy Loss Factor		Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	= <input type="text"/>

RO Name:

Shooter Initial:

Time of Day:

R-2019	Course Name: Cover Search & Shoot	Course Number: 4
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: