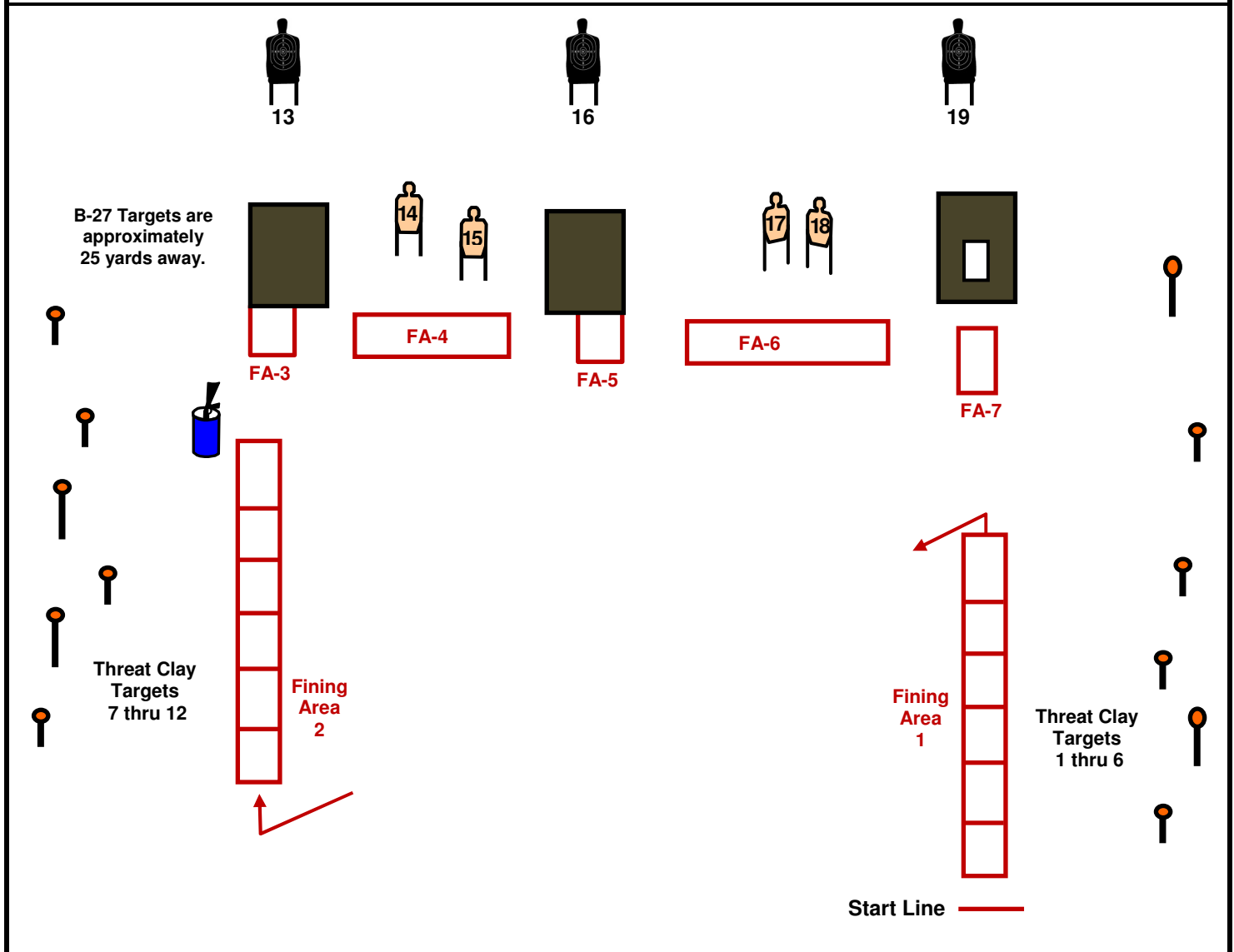


NRA TACTICAL POLICE COMPETITION

Course: HS-4027	Course Name: TPPC Combined Skills Training
Course Type: Skill Based	Start/Stop: Shot Timer / Last Shot - 180 Max Time
Targets: 3 B27, 4 TP-1 & 12 Clays	Scoring: Clays Must Break - Face Value Scoring on B-27 Targets
Firearms / Rounds Required: Duty Shotgun = 12 Birdshot Rounds MAXIMUM / Duty Handgun = 20 Rounds	
Start Position: Holstered loaded Duty Handgun. Standing at Shoulder Ready Position with heels on Start Line with Duty Shotgun loaded with 4 Birdshot Rounds.	
<p>Course Description: In Firing Areas 1 and 2 you can only engage ONE Clay Threat Targets per Firing Box. Engaging more than one Threat Clay Target from a box will result in the extra target engaged being scored as a MISS and ONE Procedural will be applied for each extra Threat Clay Target engaged.</p> <p>On the Start Signal enter Firing Area 1 and engage Threat Clay Targets 1 through 6 and then move to Firing Area 2 and engage Threat Clay Targets 7 through 12 with Duty Shotgun (no Handgun Transition is allowed). Remember, all Shooting boxes must be used.</p> <p>Ground Duty Shotgun Muzzle Down in barrel with Safety ON and then move to Firing Area 3. From within Firing Area 3 engage Threat Target 13 with 4 rounds LEFT handed from the LEFT side of the wall. While moving through Firing Area 4 to get to Firing Area 5, engage Threat Targets 14 & 15. From within Firing Area 5 engage Threat Target 16 with 4 rounds RIGHT handed from the RIGHT side of the wall. Then engage Threat Targets 17 & 18 while moving through Firing Area 6 and Threat Target 19 with 4 rounds from within Firing Area 7.</p> <p>REMINDER: TPC Standards require you to enter and exit at the ends of the Firing Area 1 and 2 with both feet crossing the end markers. Failure = One Procedural.</p>	



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: HS-4027

Course Name: TPPC Combined Skills Training

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ Red Paint for Firing Area Lines
- ❑ TP-1 Full Size Targets = 4
- ❑ B-27 Cardboard Targets = 3 per shooter / Replace after each squad.
- ❑ Target Stands = 7
- ❑ Target Stand Sticks = 14 Minimum - Various Heights
- ❑ Barricade Walls = 3 Approximately 7.5' x 4'
- ❑ 2" x 2" x 8' Lumber For Barricade Wall Supports = 6
- ❑ 1" x 2" x 8' Lumber for firing Area Lines & Target Sticks = 45
- ❑ Spikes for Barricade Walls, Target Stands, Firing Area Lines = 115
- ❑ Barrel to Ground Shotgun / Padding for Bottom
- ❑ Clay Bird Stands = 14 (includes 2 for spares)
- ❑ Clay Targets = 12 Per Shooter / Add more or less to the below count depending on the number of shooters.
 - For 180 Shooters = 2,160 = 24 Cases (90 Count Box)
 - 16 Cases (135 Count Box)
- ❑ Other



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Shotgun = **MAXIMUM** of 12 Birdshot Rounds / Duty Handgun = 20 Rounds

Max Time Exceeded = Plus 1000

Did Not Finish Course = Plus 1500

Disqualified = Plus 2000

Penalty Will be Added by the Statistical Office

	- 0	2	4	Miss	Hits Required
Clay Targets	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	12
TPC Target 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
TPC Target 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
TPC Target 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
TPC Target 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Total Zone Hits	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	20

Fired Time →

First Shot Time
↓

First Shot Maximum = N/A

First Shot Penalty

N/A → → =

Target Not Engaged

→ Times 20 =

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Statistical Office Use

Statistical Office Use

Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>

B-27 Target Scoring

X-10	9	8	7	0	Hits Required
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	12

Statistical Office Use

Accuracy Loss Factor	Above Times 1	Above Times 2	Above Times 3	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Accuracy Loss For ALL Targets

RO Name:

Shooter Initial:

Time of Day:

Course Name:	TPPC Combined Skills Training	Course Number:	HS-4027
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	4