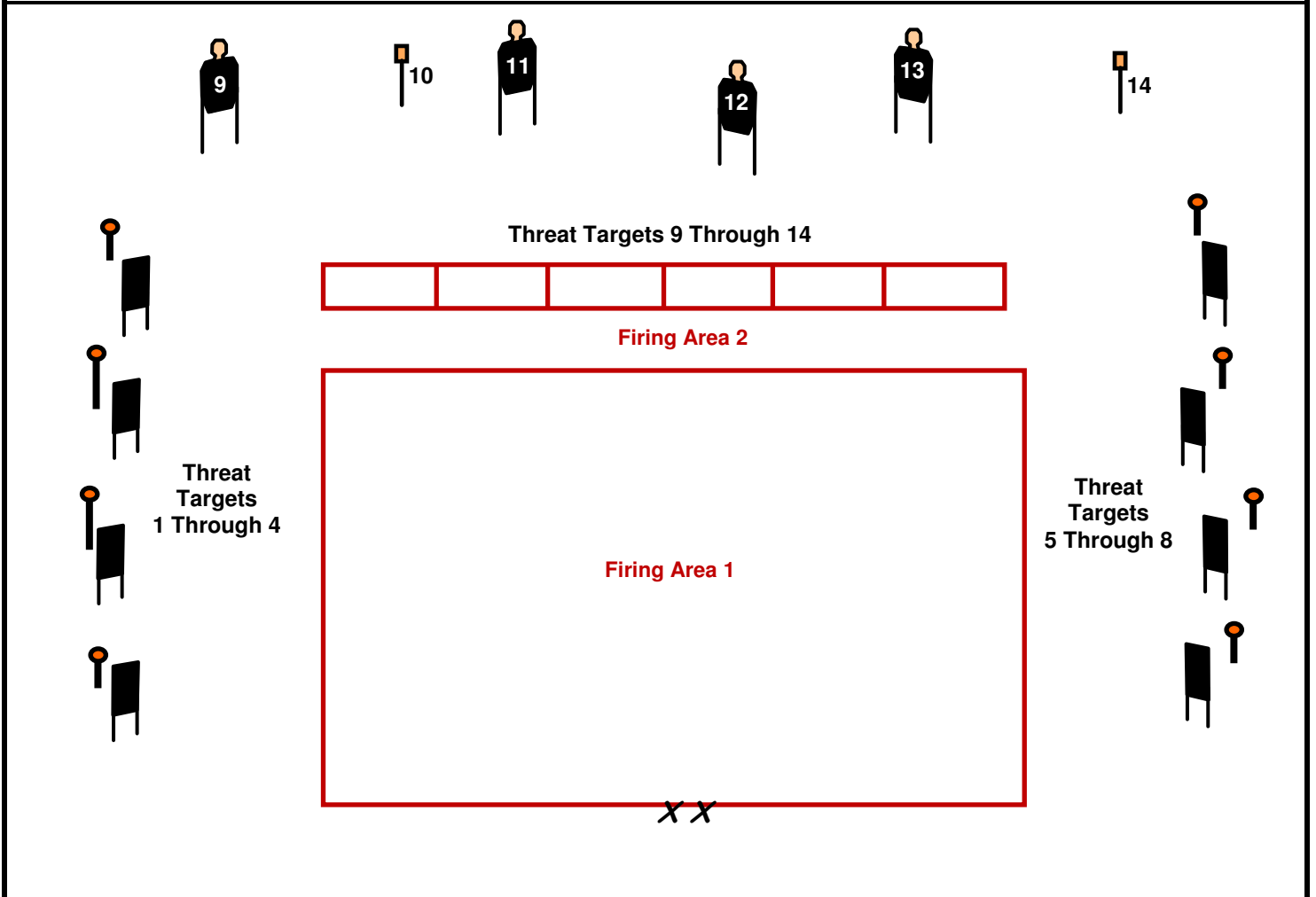


# NRA TACTICAL POLICE COMPETITION

<b>Course:</b> HS-4025	<b>Course Name:</b> What's Your Major Malfunction ?	Range 6
<b>Course Type:</b> Skill Based	<b>Start/Stop:</b> Shot Timer / Last Shot - 180 Max Time	
<b>Targets:</b> 4 TP-1 Targets / 8 Clays / 2 Steel	<b>Scoring:</b> Best 2 Hits on Paper / Clays Must Break / Steel Must Fall	
<b>Firearms / Rounds Required:</b> <b>MAXIMUMS</b> Duty Shotgun = 8 Birdshot Rounds & 10 Duty Handgun Rounds		
<b>Loading:</b> Holstered Duty Handgun loaded with a magazine loaded by the Range Officer with 10 live rounds and 1 Dummy Round. Shotgun will be loaded by Range Officer with 3 live rounds and 1 dummy round. Shooter may carry additional shotgun ammunition but may <b>NOT FIRE</b> more than 8 shotgun rounds.		
<b>Start Position:</b> Standing with Loaded Shotgun at Shoulder Ready position with heels on marked Start Line.		
<b>Course Description:</b> This course will evaluate your handling, accuracy and clearing malfunctions with your Duty Shotgun and Duty Handgun. On the Start Signal, engage Threat Clay Targets 1 through 8 with Duty Shotgun within Firing Area 1. No additional shotgun rounds may be loaded until one round has been fired. Transition to Duty Handgun using Muzzle Up or Muzzle Down transition technique and move to Firing Area 2. Firing Area 2 has six Firing Boxes. Only one Threat Target can be engaged from each Firing Box. From Firing Area 2, engage Threat Targets 9 through 14 <u>one handed</u> with Duty Handgun. <b>NOTE:</b> 1. No additional rounds may be loaded until one round has been fired. 2. Shotgun sling cannot be used for Handgun Transition. 3. One Procedural applied for handgun firing hand touching the shotgun, touching any part of the support hand or arm, or firing hand supported in any way. 4. Firing more than 8 shotgun rounds or 10 handgun results in one Procedural <u>per round fired</u> and the rounds will be scored as Misses and rounds will not count as engaging the target so Failure to Engage Penalties apply.		



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** HS-4025

**Course Name:** What's Your Major Malfunction ?

## **Course Material & Supplies**

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pasters
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Full Size Targets = 4
- ❑ Cover Targets = 12 (4 used to make Head Shot only targets)
- ❑ Target Stands = 12
- ❑ Target Stand Sticks = 24 Minimum - Various Heights
- ❑ 1" x 2" x 8' Lumber for firing Area Lines & Target Sticks = 52
- ❑ Spikes for Target Stands & Firing Area Lines = 78
- ❑ Handgun Grade Steel Head Plate Targets with Stands = 3 (1 is a spare)
- ❑ Clay Target Stands = 9 (1 is a spare)
- ❑ Clay Targets = 8 Per Shooter
  - For 150 Shooters = 1,200 = 14 Cases (90 Count Box)
  - 9 Cases (135 Count Box)
- ❑ Other



# TACTICAL POLICE COMPETITION SCORE SHEET

Duty Shotgun = 8 Birdshot Rounds MAXIMUM / Duty Handgun = 10 Rounds MAXIMUM

Max Time Exceeded = Plus 1000

Did Not Finish Course = Plus 1500

Disqualified = Plus 2000

*Penalty Will be Added by the Statistical Office*

**Fired Time** →

First Shot Time  
↓

**N/A** First Shot Maximum = N/A

First Shot Penalty  
**N/A** → → =

Target Not Engaged  
 → Times 20 =

No Shoot Target Hits  
 → Times 10 =

Procedural Penalties  
 → Times 10 =

Loss of Accuracy Penalty

**Final Tactical Score**   
Fired Time Plus All Penalties

	- 0	2	4	Miss	Hits Required
Clay Targets	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	8
Steel Targets	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Head Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Head Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Head Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Head Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
<b>Total Zone Hits</b>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<b>18</b>

*Statistical Office Use*

Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

**RO Name:**  Print Your Name Here

**Shooter Initial:**

**Time of Day:**

Course Name:	<b>What's Your Major Malfunction ?</b>	Course Number:	<b>HS-4025</b>
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	<b>6</b>