

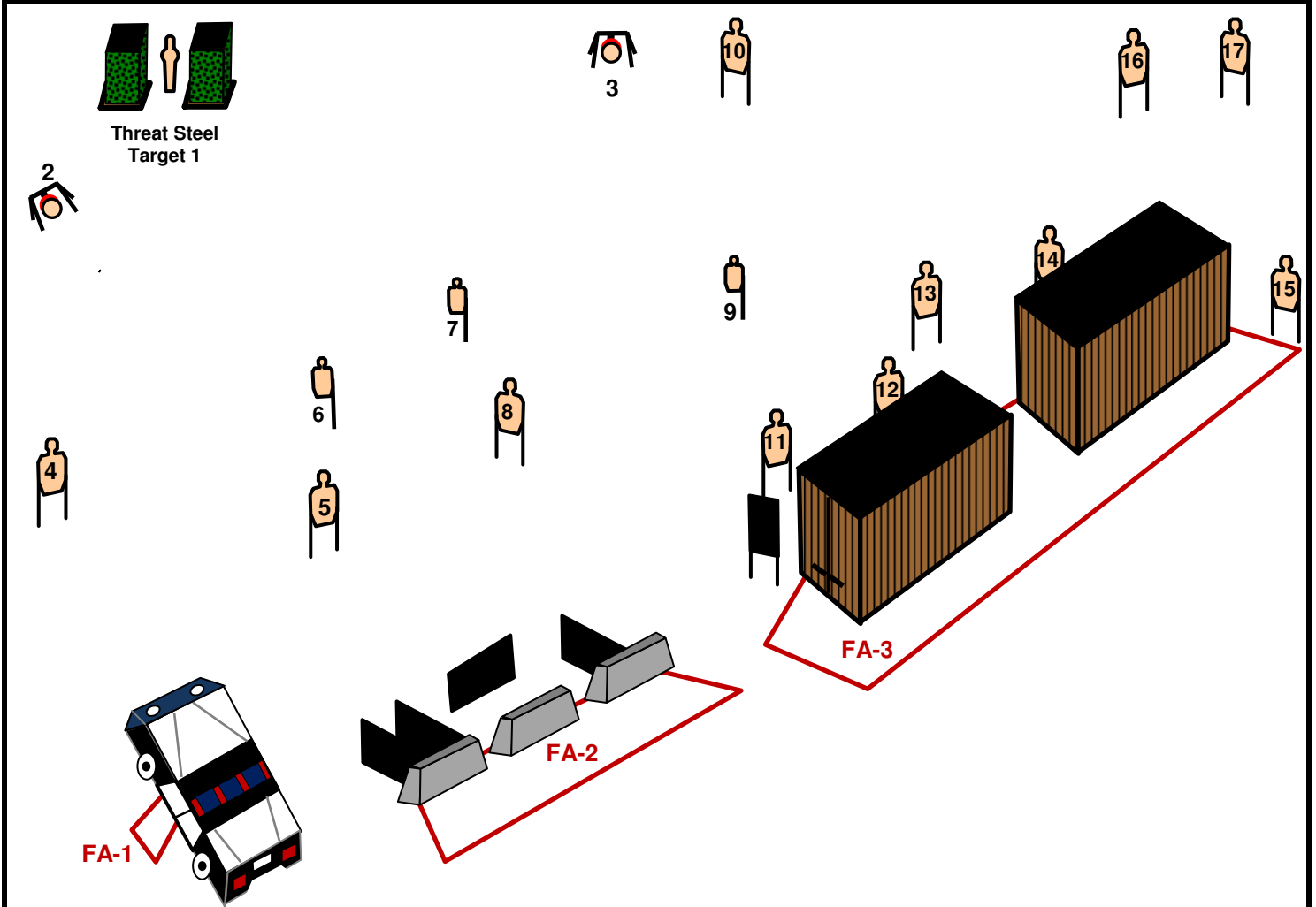
NRA TACTICAL POLICE COMPETITION

Course: 1	Course Name: Construction Site Ambush	HR - 5032
Course Type: Scenario Based		Start/Stop: Shot Timer / Last Shot - 180 Max Time
Targets: 3 Steel / 14 Paper = NRA TP-1 & TP-2		Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall
Firearms / Rounds Required: Duty Handgun = 1 Round / Patrol Rifle = 30 Rounds		

Start Position: Loaded Duty Handgun in holster. Patrol Rifle loaded to Cruiser Safe (Safety ON, Bolt closed with loaded magazine locked in place) inside cruiser trunk as directed. Cruiser door fully open, right hand on top section of window frame, left foot fully on ground, right foot on floorboard and right hand grabbing steering wheel with fingers fully wrapped around wheel.

Course Description: It is Sunday afternoon and you have been sent to check on an alarm sounding at a temporary office trailer at a closed construction site. As you pull across the yard you see someone standing between two pallets stacked with construction material. You stop, open your door, and step out with one foot on the ground with your right hand still on the steering wheel and call out to the subject identifying yourself as a law enforcement officer. Instead of answering the subject raises a handgun in your direction as he appears to move to one of the pallets for cover.

On the Start Signal, from Firing Area 1 engage Threat Steel Target 1, firing over your open car door. Realizing the door is poor cover and you are at a distance disadvantage with your handgun you duck-walk using your cruiser for cover to the trunk and retrieve your Patrol Rifle. You then see some concrete Jersey Barriers and decide to move there for better cover and observation. As you get there you hear shots and the dirt is kicked up in front of you by incoming rounds. From within Firing Area 2 engage Threat Steel Targets 2 & 3 and Threat Targets 4 through 10 from gaps and ends of Jersey Barriers. It is clear the gunmen are trying to pin you down and move in on you so you run to some steel CONEX sheds. Once there from within Firing Area 3 engage Threat Targets 11 through 17.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 1

Course Name: Construction Site Ambush

HR - 5032

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ NRA TP-1 Targets = 11
- ❑ NRA TP-2 Reduced Size Targets = 3
- ❑ NRA TPC Cover Targets = 9
- ❑ Target Stands = 17 (one will be used for a Cover Target and two to place besides Steel 1)
- ❑ Target Stand Spikes
- ❑ Target Stand Sticks = 25 Minimum - Various Heights
- ❑ Simulated Jersey Wall Barriers = 3
 - 2" x 2" Lumber to Make Frames = 21
 - Cover with Coroplast, Drywall, Landscape Fabric or other material
 - Not Shown on Diagram: A tunnel box will be build from the left passenger door around to the trunk to force shooter to high crawl along barriers.
 - 2" x 2" Lumber to Make Frame = 10
 - Cover with Open Mesh Anti-bird Netting or construction safety fencing
- ❑ Simulated CONEX Trailers = 2
 - 2" x 2" Lumber to Make Frames = 22
 - Cover with Coroplast, Landscape Fabric or other material
- ❑ Cruiser or Other Vehicle to Simulate Cruiser With Working Trunk Lid
 - Not Shown on Diagram: A tunnel box will be build from the left passenger door around to the trunk to force shooter to duck-walk or crawl to trunk.
 - 2" x 2" Lumber to Make Frame = 12
 - Cover with Open Mesh Anti-bird Netting or construction safety fencing
- ❑ 1" x 2" x 8' Lumber for firing Area Lines and Target Sticks = 40
- ❑ 2" x 2" x 8' Lumber for Wall Supports, Above Framing and Cross Braces = 85
- ❑ Spikes for Target Stands and Wall Supports = 75
- ❑ Steel Pepper Popper - Handgun Grade = 1
- ❑ Steel Flash Target - Rifle Grade = 2
- ❑ Other



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 1 Round / Patrol Rifle = 30 Rounds

	- 0	- 2	- 4	Miss	Hits Required
Pistol Steel (1)					1
Rifle Steel (2)					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2
Target 14					2
Target 15					2
Target 16					2
Target 17					2
Total Zone Hits					31

Fired Time →

First Shot Time
↓
N/A First Shot Maximum = N/A

First Shot Penalty
N/A → **Statistical Office Use**
→ = **N/A**

Target Not Engaged
 → Times 20

No Shoot Target Hits
 → Times 10 =

Procedural Penalties
 → Times 10 =

→ Accuracy Penalty

Final Tactical Score
Fired Time Plus All Penalties

Statistical Office Use

Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>

RO Name: **PRINT**

Shooter Initial:

Time of Day:

HR - 5022	Course Name: Construction Site Ambush	Course Number: 1
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: