

NRA TACTICAL POLICE COMPETITION

Course: H-1088	Course Name: Foot Pursuit Shoot	2
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Course Type: Scenario Based	Start/Stop: Shot Timer / Last Shot - 180 Max Time
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Targets: 15 NRA TP-1 and 2 TP-2 Targets	Scoring: TPC - Best 2 Hits on Paper
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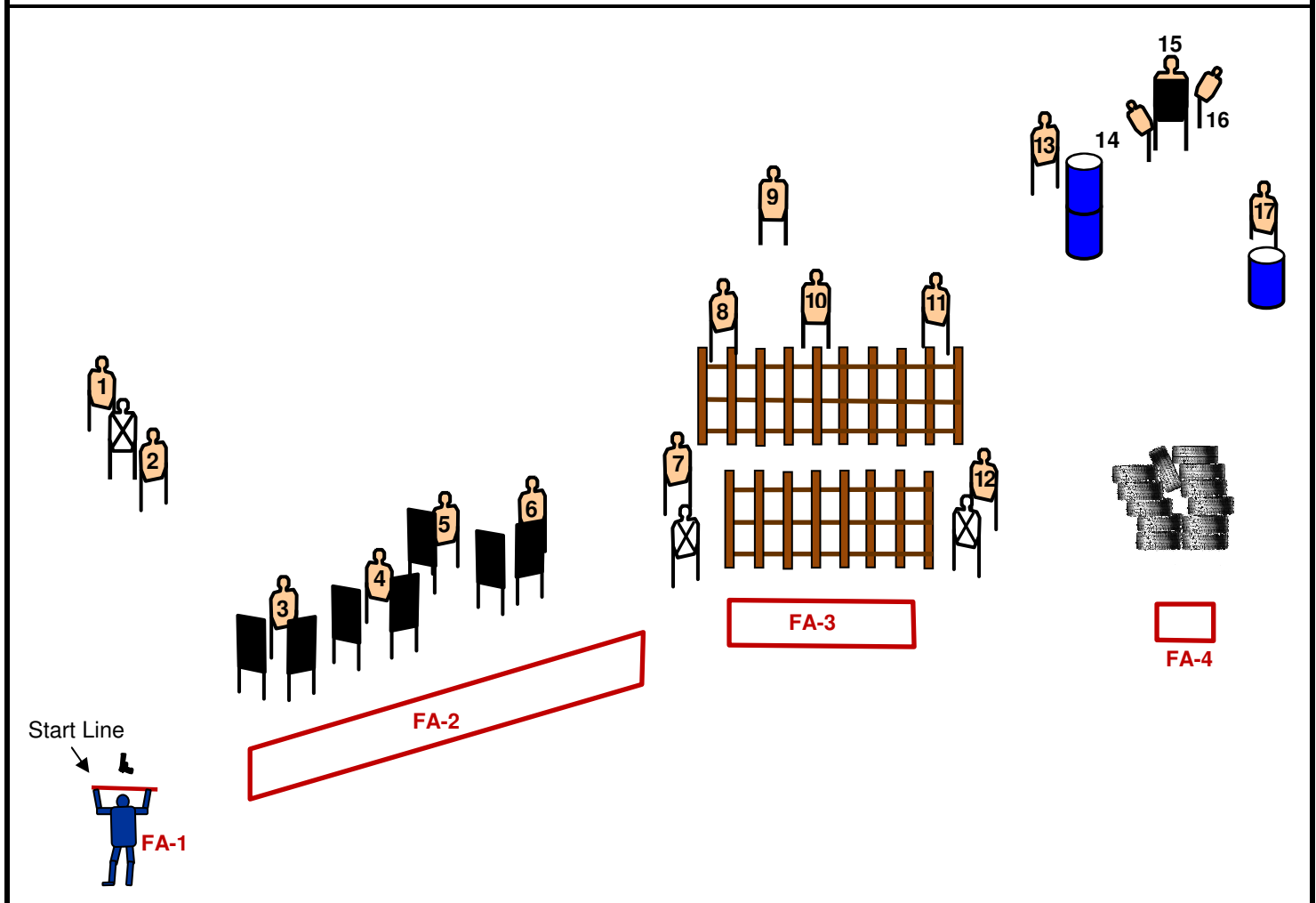
Firearms / Rounds Required: Duty Handgun = 36 Rounds

Start Position: Loaded Duty Handgun on ground with muzzle down range with Left side UP for Right handed shooters – Right side UP for Left handed shooters and mark showing through Trigger Guard. Shooter prone with elbows bent 90 degrees and fingertips touching Start Line. Arms and legs in complete contact with the ground.

Course Description: You were in a foot pursuit of two suspects wanted for armed robbery when your toe caught on an uneven sidewalk seam and fell face first to the ground. As you fell you lost control of your handgun and when it hit the concrete it slide several feet away from you.

On the Start Signal, retrieve your Duty Handgun, and engage Threat Targets 1 and 2 from Firing Area 1 from the prone position with a First Shot Time Requirement of 3 Seconds. Then move through Firing Area 2 and engage Threat Targets 3 through 6 **AS SEEN WHILE MOVING**. While moving from Firing Area 2 to Firing Area 3, perform a Tactical Reload, then from within Firing Area 3 engage Threat Targets 7 through 12 that are behind the stockade fence. Move on to Firing area 4 and engage Threat Targets 13 through 17 though port in tire pile.

- First Shot Time Requirement Penalty violation is the Actual First Shot Time.
- You **MUST** shoot on the move in Firing Area 2. ONE Procedural Penalty will be assessed for each Threat Target engaged when stationary. Movement speed **MUST** be close to a normal walk pace.
- Bullets that strike a barrier, such as a fence panel, range prop or visual barrier, and then go on to impact a Threat Target are scored as misses but no Failure to Engage Penalty will be applied.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: H-1088

Course Name: Foot Pursuit Shoot

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Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Targets = 18 (3 for Non-Threat Targets)
- ❑ TP-2 Targets = 2
- ❑ TPC Cover Targets = 8
- ❑ Target Stands = 27
- ❑ Target & Cover Stand Sticks = 52 Minimum -Various Heights
- ❑ Full Size Fence Sections = 2 (two will be partially dismantled for FA-3)
- ❑ 1" x 2" x 8' Lumber for Firing Area Lines, Start Line, Target Stand Sticks = 54
- ❑ 2" x 2" x 8' Lumber for Wall Braces = 6
- ❑ Spikes for Target Stands, Wall Braces & Firing Areas = 104 Minimum
- ❑ Tires = 12 to 16
- ❑ Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 34 Rounds

- Max Time Exceeded = Plus 1000**
- Did Not Finish Course = Plus 1500**
- Disqualified = Plus 2000**

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

First Shot Maximum = **3 Seconds**

First Shot Penalty

→ → =

Target Not Engaged

→ Times 20 =

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

	0	2	4	Miss	Hits Required
Target 1	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 2	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 3	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 4	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 5	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 6	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 7	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 8	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 9	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 10	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 11	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 12	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 13	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 14	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 15	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 16	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2
Target 17	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	2

Total Zone Hits	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	34
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<i>Statistical Office Use</i>				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 40px; height: 30px;" type="text"/>	<input style="width: 60px; height: 30px;" type="text"/>
	0	+	+	=

RO Name:

Shooter

Time of

Course Name:	Foot Pursuit Shoot	Course Number:	H-1088
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	2