

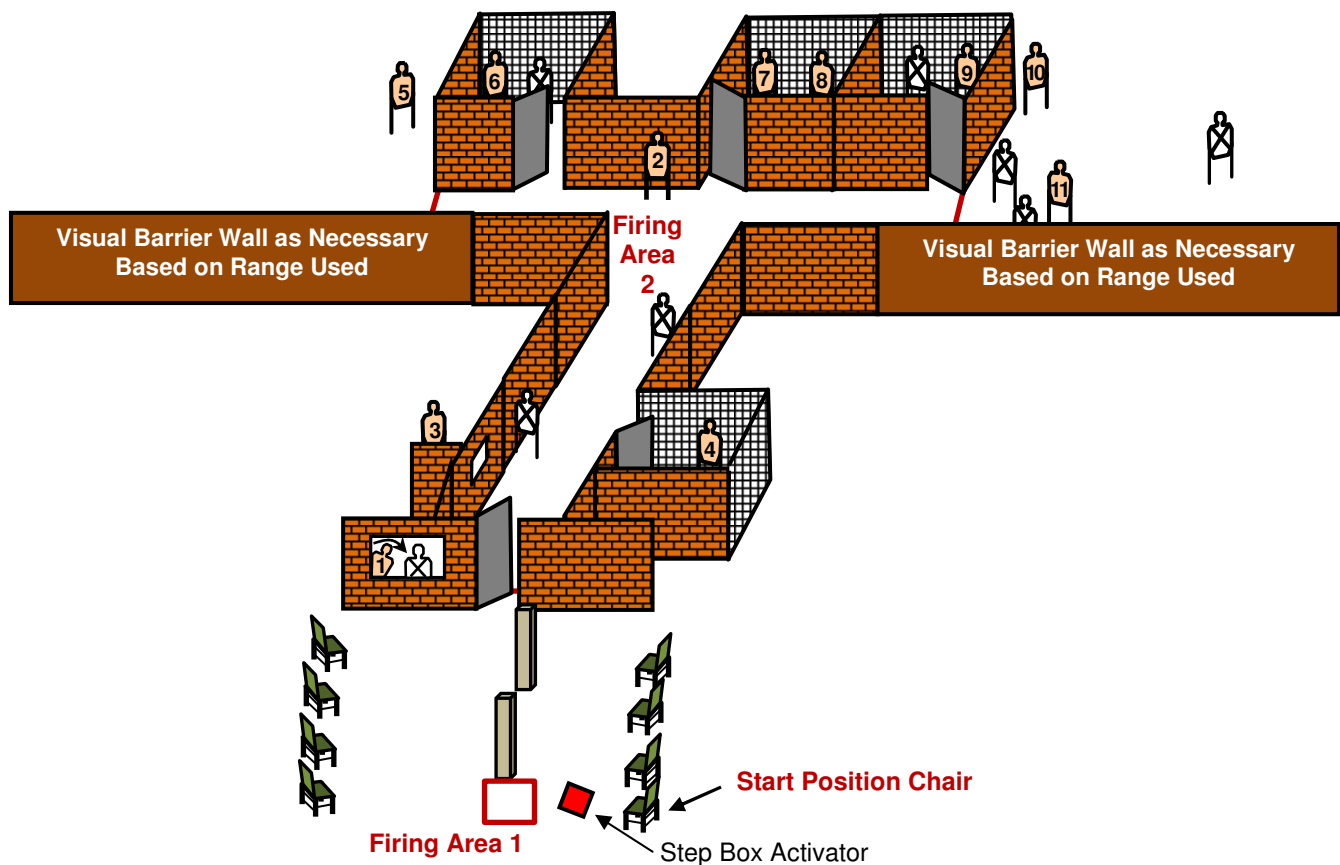
# NRA TACTICAL POLICE COMPETITION

<b>Course:</b> H-1087	<b>Course Name:</b> Prescription Fix	4
<b>Course Type:</b> Scenario – <b>Blind Course After Target 1</b>		<b>Start/Stop:</b> Shot Timer/Last Shot - 180 Max Time
<b>Targets:</b> 11 NRA TP1 Targets	<b>Scoring:</b> TPC - Best 2 Hits on Paper	
<b>Firearms / Rounds Required:</b> Duty Handgun = 22 Rounds		
<b>Start Position:</b> Seated in chair with back touching chair back. One foot crossed over the other with ankle near knee cap and other foot in full contact with ground. Both hands holding magazine with magazine at eye level as if reading.		

**Course Description:** You have been having a problem getting a prescription refilled and your pharmacy says they have repeatedly contacted your doctor's office about it and they have not called back. Your Squad Leader said it was OK to top by your doctor's office between calls. You are there now and spoke with the receptionist. Despite the waiting area being empty, she said she was just too busy to talk, was short, rude, and kept insisting that it would be better if you came back another day. You thought it was also odd that she asked if you had a partner waiting in your cruiser, and when you said your department uses solo patrol she went on and on about you should really have a partner. Because of her attitude you told her you now wanted to speak with the office manager. Unbeknownst to you, approximately 5 minutes ago several armed males looking for narcotics took over the office and moved the patient's and staff to the back offices.

While you are sitting in the waiting room looking through American Rifleman magazine you realize the receptionist is ignoring the ringing phone, is very nervous and keeps looking over her shoulder and nodding her head to someone you cannot see. You go back to reading your magazine and suddenly hear yelling from the back offices, look over your shoulder at the receptionist and clearly see someone's arm by the side of the receptionist with a gun in their hand.

On the Start Signal, rise from chair, move to the building support pillar for cover and engage Threat Target 1 from Firing Area 1. Then enter Firing Area 2, search and engage Threat Targets 2 through 10, engaging any threat targets as seen.



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** H-1087

**Course Name:** Prescription Fix

## **Course Material & Supplies**

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Full Size Targets = 18 (7 for Non-Threat)
- ❑ Target Stands = 18
- ❑ Target Stand Sticks = 36 Minimum - Various Heights
- ❑ Wall Sections = 18 Full Length / 2 Half Length / 2 Three Quarter Length
- ❑ Shoot Thru Walls = 5 Full Size / Independent Sections or Built In Place Connected to Walls Framed with 2" x 2" lumber and covered with Landscape Fabric
- ❑ Landscape Fabric for Shoot-thru-Walls = 8' x 50' Section
- ❑ 2" x 2" x 8' Lumber For Wall Supports and Shoot Thru Wall Frames = 65
- ❑ 1" x 2" x 8' Lumber for firing Area Lines and Target Sticks = 45
- ❑ 2" x 4" x 8' Lumber to Make Door Jams = 12
- ❑ Spikes for Walls, Wall Supports, Target Stands, Firing Area Lines = 95
- ❑ Doors = 5
- ❑ Spring Loaded Door Hinges = 5 Sets
- ❑ Door Handles = 5
- ❑ Other



# TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 22 Rounds

**Max Time Exceeded = Plus 1000**

**Did Not Finish Course = Plus 1500**

**Disqualified = Plus 2000**

*Penalty Will be Added by the Statistical Office*

**Fired Time** →

First Shot Time  
↓

**N/A** First Shot Maximum = N/A

	- 0	2	4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
<b>Total Zone Hits</b>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<b>22</b>

**Statistical Office Use**

First Shot Penalty: **N/A** → → =

Target Not Engaged:  → Times 20 =

No Shoot Target Hits:  → Times 10 =

Procedural Penalties:  → Times 10 =

Loss of Accuracy Penalty:

**Final Tactical Score**   
Fired Time Plus All Penalties

**Statistical Office Use**

Accuracy Loss Factor

Accuracy Loss Penalty: **0** +  +  +  =

Above Times 2    Above Times 4    Above Times 10

**RO Name:**  Print Your Name Here

**Shooter Initial:**

**Time of Day:**

Course Name:	<b>Prescription Fix</b>	Course Number:	<b>H-1087</b>
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	<b>4</b>