

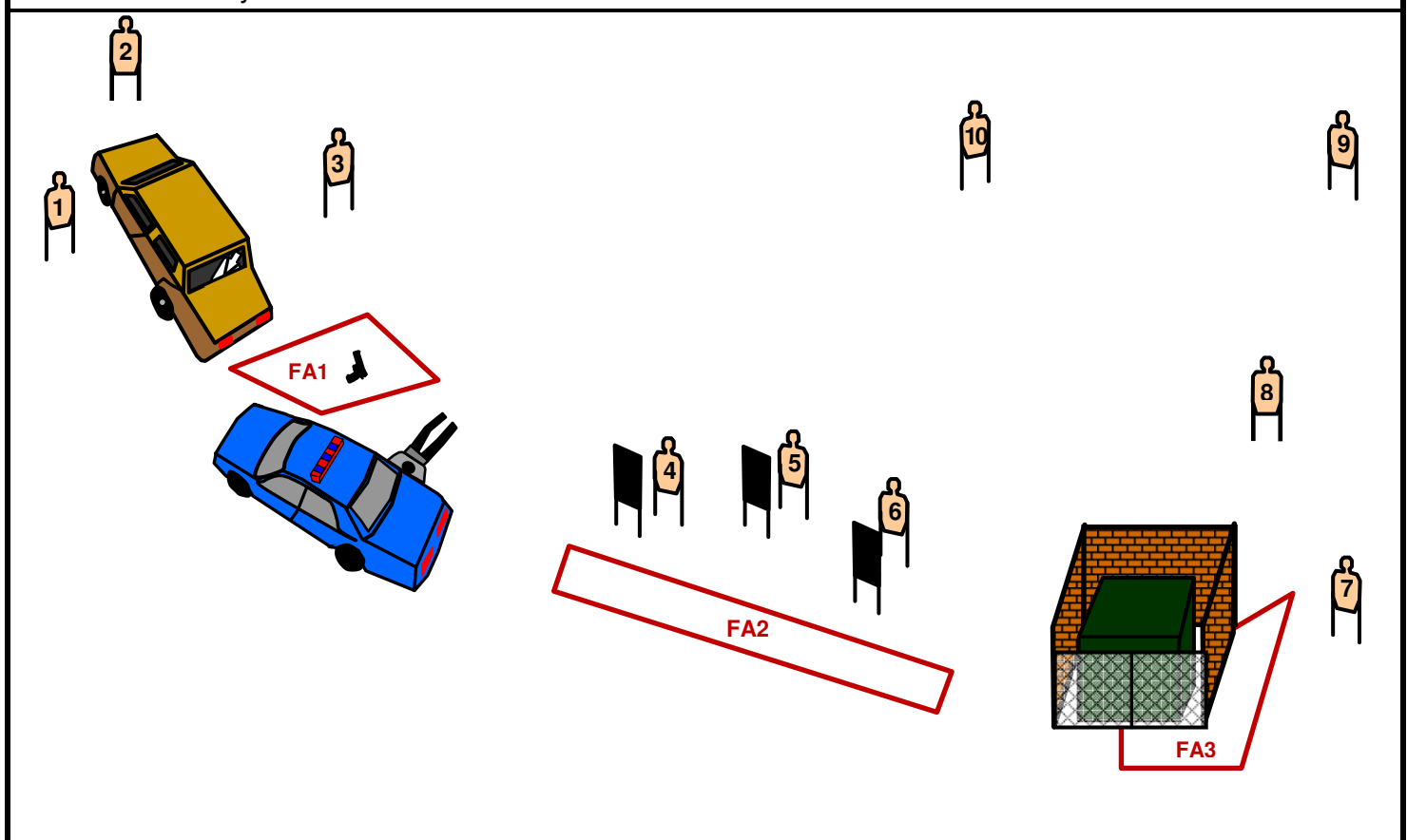
# NRA TACTICAL POLICE COMPETITION

<b>Course:</b> H-1084	<b>Course Name:</b> Traffic Stop Hit
<b>Course Type:</b> Scenario	<b>Start/Stop:</b> Shot Timer / Last Shot - 180 Max Time
<b>Targets:</b> 10 TP-1 Targets	<b>Scoring:</b> TPC - Best 2 Hits on Paper
<b>Firearms / Rounds Required:</b> Duty Handgun = 20 Rounds	

**Start Position:** Loaded Handgun on the ground with muzzle pointed down range, placement mark visible through trigger guard. Arm weight bands wrapped around shooter's Primary forearm positioned so that forward edge is at wrist joint. Shooter sitting on ground, back flat against cruiser, Support elbow on mark on the ground with forearm flat on ground, legs outstretched flat on ground as demonstrated by the RO.

**Course Description:** While on patrol a vehicle came through your RADAR going 14 over the posted speed limit. You activated your emergency equipment, made a u-turn, and caught up to the vehicle. While following the car you begin to mark out on the stop and notice there are at least 5 males in the car. The driver did not immediately stop. After you tapped the siren again, he went several blocks and pulled into a 7-11 parking lot, stopping at the far side of the lot. After angling your cruiser for increased cover, you exit, walking to the rear of your cruiser, and begin a passenger side approach. When you are approximately 10 feet away the driver abruptly exits and you see a pistol in his hand and you immediately begin to draw as you withdraw backwards towards your cruiser. As you bring your pistol up on target you feel a painful burning sensation in the bicep of your primary arm, your gun falls from your hand and then you feel like someone punched you in the chest. Tripping as you try to withdraw, you fall backwards, hit the side of the cruiser, slump down to the ground and realize that your primary arm has been shot and you took a round in your ballistic vest.

On the Start Signal, using only your Support Arm for assistance, stand up and retrieve your Duty Handgun in your Primary hand. Engage Threat Targets 1 thru 3 in the standing position from within the Firing Area 1. Cross through Firing Area 2 to get to the dumpster for cover, and engage Threat Targets 4 through 6 **as seen shooting ON THE MOVE**. Movement speed MUST be at least close to a normal walk pace. One Procedural Penalty will be assessed for each Threat Target engaged while stationary. Then enter Firing Area 3 for cover and engage Threat Targets 7 through 10. All firing is done two handed or one handed with the pistol being held in the Primary hand.



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** H-1084

**Course Name:** Traffic Stop Hit

## **Course Material & Supplies**

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Full Size Targets = 10
- ❑ TPC Cover Targets = 3
- ❑ Target Stands =13
- ❑ Target Stand Sticks = 26 Minimum - Various Heights
- ❑ Wall or Fence Sections = 3
- ❑ 2" x 2" x 8' Lumber For Wall Supports and Cross Braces = 10
- ❑ 1" x 2" x 8' Lumber for firing Area Lines and Target Sticks = 44
- ❑ Spikes for Walls, Wall Supports, Target Stands, Firing Area Lines = 77
- ❑ Cruiser
- ❑ Suspect Vehicle made of Colorplast, Plywood, or Other Material
- ❑ Leg or Arm Training Weights with Velco On-Off Straps / 10 pounds = 2 Sets
- ❑ Other



# TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 20 Rounds

**Max Time Exceeded = Plus 1000**

**Did Not Finish Course = Plus 1500**

**Disqualified = Plus 2000**

*Penalty Will be Added by the Statistical Office*

**Fired Time** →

**First Shot Time**  
↓

First Shot Maximum = N/A

**First Shot Penalty** →  → =

**Target Not Engaged** →  Times 20 =

**No Shoot Target Hits** →  Times 10 =

**Procedural Penalties** →  Times 10 =

**Loss of Accuracy Penalty** →

**Final Tactical Score**   
Fired Time Plus All Penalties

	0	2	4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
<b>Total Zone Hits</b>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<b>20</b>

**Statistical Office Use**

Accuracy Loss Factor

Accuracy Loss Penalty

0 +  +  +  =

Above Times 2    Above Times 4    Above Times 10

**RO Name:**  Print Your Name Here

**Shooter Initial:**

**Time of Day:**

Course Name:	<b>Traffic Stop Hit</b>	Course Number:	<b>H-1084</b>
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	<b>4</b>