

# NRA TACTICAL POLICE COMPETITION

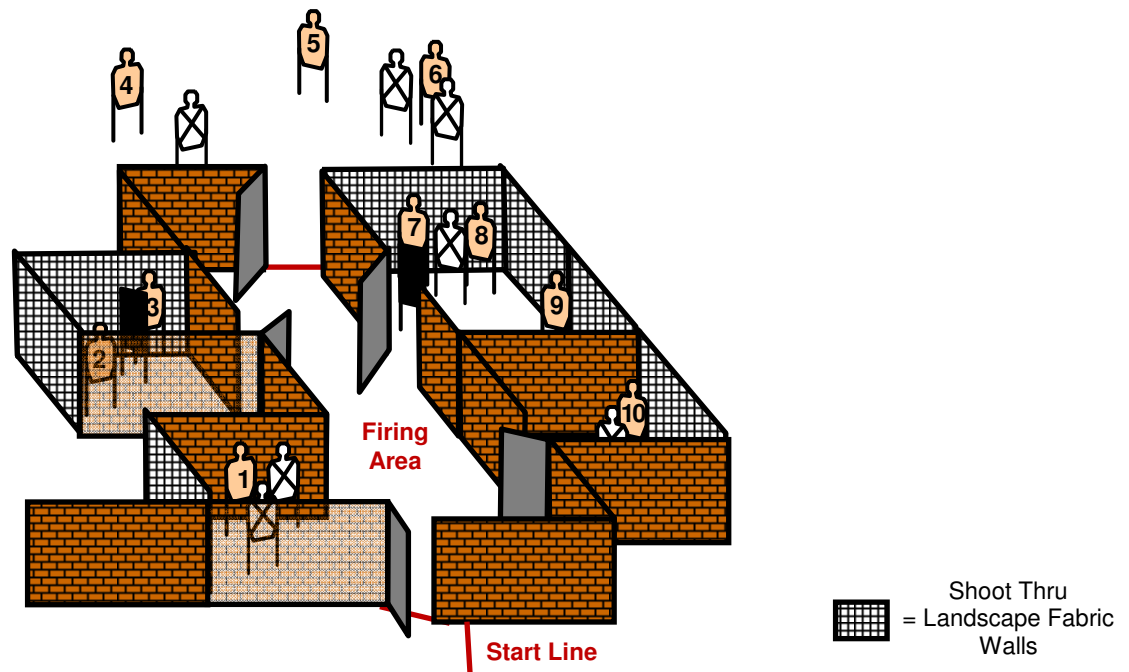
<b>Course:</b> H-1080	<b>Course Name:</b> Solo Shield Entry	Range 3
<b>Course Type:</b> Scenario – <b>Blind Course</b>	<b>Start/Stop:</b> Shot Timer / Last Shot - 180 Max Time	
<b>Targets:</b> 10 TP-1 Targets	<b>Scoring:</b> TPC - Best 2 Hits on Paper	
<b>Firearms / Rounds Required:</b> Duty Handgun = 20 Rounds		

**Start Position:** Posted with Ballistic Shield, heels on Start Line with Loaded Duty Handgun at Ready Position.

**Course Description:** Local task force members have completed a long term investigation into an area Posse Comitatus group and a Grand Jury has issued multiple arrest and search warrants for tax evasion, fraud, failing to register vehicles, manufacturing fraudulent driver's licenses, and Failure to Appear. Patrol personnel have been asked to assist with entry and securing the scene of the several locations. You and your partner have been detailed to secure a small multiple room commercial office / storage building they are leasing. After knocking and announcing your authority and intentions you open the door and begin entry using your ballistic shield. As soon as you enter you see a subject point a handgun at you.

On the Start Signal, enter the Firing Area and clear the structure engaging Threat Targets 1-10 as seen.

- ♦ The Ballistic Shield must be carried so as to protect your upper body and you must look through the Viewport at all times except when Reloading or taking Immediate Action. One warning will be issued for failing to use the Viewport. Afterwards one Procedural will be assessed for each Threat Target engaged if the handgun is not sighted through the Viewport.
- ♦ Reloading: For Safety Consistency the handgun will be placed in the holster and magazines exchanged as needed. Slide Release may only be done using the Slide Release, or hooking the rear sight on the side of the Ballistic Shield with the muzzle downrange.
- ♦ Immediate Action: TAP the Magazine on the side of the Ballistic Shield, RACK the slide by hooking the rear sight on the side of the Ballistic Shield with the muzzle down range, and engage threats if still necessary.
- ♦ Feedway Clearance: For Safety Consistency, lower the Ballistic Shield directly in front of you to provide cover to your lower torso and legs and use both hands to LOCK the slide open, RIP out the magazine, RACK the slide several times, TAP in a new magazine, RACK the slide and be READY to engage threats if still necessary.



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** H-1080

**Course Name:** Solo Shield Entry

## **Course Material & Supplies**

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pasters
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Full Size Targets = 17 (7 for Non-Threat)
- ❑ TPC Cover Targets = 2
- ❑ Target Stands = 19
- ❑ Target Stand Sticks = 36 Minimum - Various Heights
- ❑ Wall Sections = 13 Full Size / 1 Half Size
- ❑ Shoot Thru Walls = 7 Full Size / Independent Sections or Built In Place Connected to Walls Framed with 2" x 2" lumber and covered with Landscape Fabric
- ❑ Landscape Fabric for Shoot-thru-Walls = 8' x 72' Section
- ❑ 2" x 2" x 8' Lumber For Wall Supports and Shoot Thru Wall Frames = 75
- ❑ 1" x 2" x 8' Lumber for firing Area Lines, Target Sticks, and Wall Cross Braces = 45
- ❑ 2" x 4" x 8' Lumber to Make Door Jams = 13
- ❑ Spikes for Walls, Wall Supports, Target Stands, Firing Area Lines = 115
- ❑ Doors = 5
- ❑ Spring Loaded Door Hinges = 10
- ❑ Door Handles = 5
- ❑ Other



# TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 20 Rounds

**Max Time Exceeded = Plus 1000**

**Did Not Finish Course = Plus 1500**

**Disqualified = Plus 2000**

*Penalty Will be Added by the Statistical Office*

**Fired Time** →

First Shot Time  
↓

**N/A** First Shot Maximum = N/A

First Shot Penalty

**N/A** → → =

Target Not Engaged

→ Times 20 =

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

**Final Tactical Score**

*Fired Time Plus All Penalties*

	- 0	2	4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
<b>Total Zone Hits</b>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<b>20</b>

**Statistical Office Use**

Accuracy Loss Factor

Accuracy Loss Penalty

**0** +  +  +  =

Above Times 2    Above Times 4    Above Times 10    Total

**RO Name:**  Print Your Name Here

**Shooter Initial:**

**Time of Day:**

Course Name:	<b>Sole Shield Entry</b>	Course Number:	<b>H-1080</b>
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	<b>3</b>