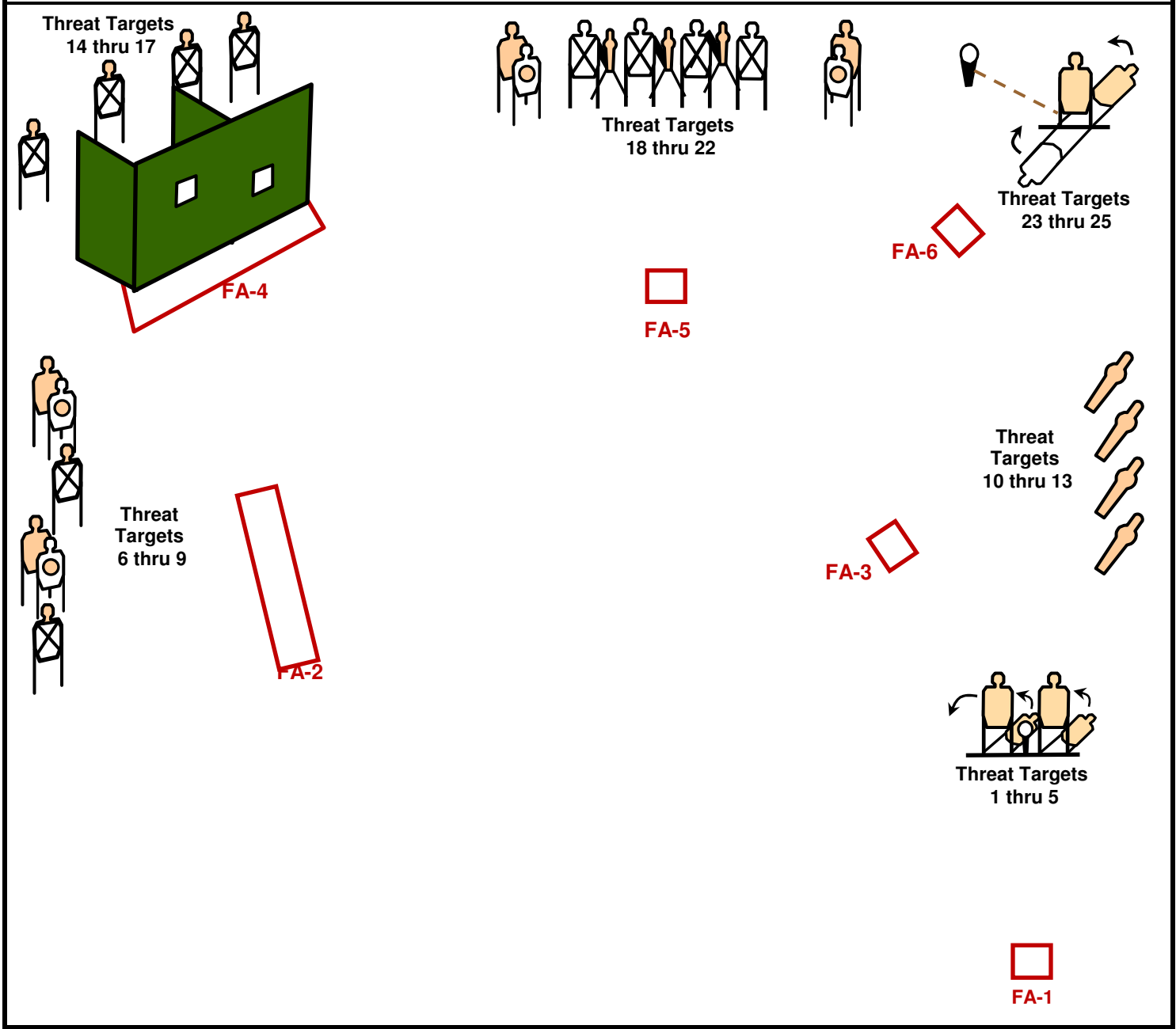


NRA TACTICAL POLICE COMPETITION

Course: 7	Course Name: Accurate, Fast & Fun	H-1052
Course Type: Skill Based		Start/Stop: Shot Timer / Last Shot – 180 Max Time
Targets: 16 Paper / 9 Steel	Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall	
Firearms / Rounds Required: Duty Handgun = 41 Rounds		
Start Position: Handgun loaded and holstered. Standing with heels on back edge of FA-1.		
Course Description: This Skills Course is a test of accuracy while firing from unusual positions and with limited exposure targets.		
On Start Signal, from within FA-1 engage Threat Targets 1 thru 5. Then move to ANY Firing Area and engage the appropriate Threat Targets for that Firing Area. FA-2 = Threat Targets 6 thru 9, FA-3 = Threat Steel 10 thru 13, FA-4 = Threat Targets 14 thru 17, FA-5 = Threat Targets 18 thru 22, and FA-6 = Threat Targets 23 thru 25		
NOTE: First Shot Time Requirement = 2 Seconds. Penalty = Actual First Shot Time		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 7

Course Name: Accurate, Fast & Fun

H-1052

Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- TPC Targets = 31 Includes Non-Threat / 4 with 7" Circle cut out in the middle.
- Target Stands = 18
- Target Stand Spikes = 27 Minimum / 54 Optimum
- Target Stand Sticks = 50 Minimum / Various Lengths
- Coroplast or Plywood Panels to Make FA-4 Structure / 4" x 8" = 4
- 1" x 2" x 8' Lumber = 57 For Firing Area Lines, Cross Braces for Walls, and Target Stands
- 2" x 2" x 8' Lumber = 20 For Wall Frames at FA-4
- Conduit Wall Supports = 4 minimum
- Paint For Steel
- Mini-Popper with Stand = 4 One for COF and 1 Backup
- Pepper Popper Steel Target / Handgun Grade = 4
- Quad Pop Up Target Stand with Steel Plate Activator
- Double Clamshell Target Stand
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 41 Rounds

Loss of Accuracy Penalty

	0	2	4	Miss	Hits Required
Target 1					2
Target 2					2
Steel 3		■	■		1
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Steel 10 - 13		■	■		4
Target 14					2
Target 15					2
Target 16					2
Target 17					2
Target 18					2
Steel 19 - 21		■	■		3
Target 22					2
Steel 23		■	■		1
Target 24					2
Target 25					2
Total Zone Hits					41

Fired Time →

First Shot Time
↓
 First Shot Maximum = 2 Seconds

First Shot Penalty
 → → =

Target Not Engaged
 → Times 20 =

No Shoot Target Hits
 → Times 10 =

Procedural Penalties
 → Times 10 =

Loss of Accuracy Penalty

Final Tactical Score
Fired Time Plus All Penalties

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>

RO Name: PRINT

Shooter Initial:

Time of Day:

H-1052	Course Name: Accurate, Fast & Fun	Course Number: 7
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: